

SCHEME OF VALUATION
(Scoring indicators)

Revision:2015 Course Code:6044
Course Title: DIGITAL SIGNAL PROCESSING

Qst. No	Scoring Indicator	Split Up Score	Sub Total	Total
I	PART-A			
1.	A discrete-time signal is a function defined only at particular time instants. It is discrete in time but continuous in amplitude.	2	2	
2.	Let $x_1(n)$ and $x_2(n)$ are finite duration sequences both of length N with DFTs $X_1(k)$ and $X_2(k)$. If $X_3(k) = X_1(k)X_2(k)$ then the sequence $x_3(n)$ can be obtained by circular convolution defined as $x_3(n) = \sum_{m=0}^{N-1} x_1(m)x_2(n-m)R$	1 1	2	
3.	FFT reduces the computation time required to compute discrete Fourier Transform. The FFT is based on decomposition and breaking the transform into smaller transforms and combining them into to get total transforms.	2	2	
4.	<ol style="list-style-type: none"> 1. These filters can be easily designed to have perfectly linear phase 2. The impulse response of this filter is restricted to finite number of samples. 	1 1	2	

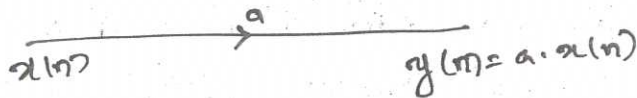
5. → The time required for a Computer to execute basic operations.
- Unit for the speed of the processor is usually in millions of instructions per second [MIPS].

PART-B

II

1. Scalar multiplication

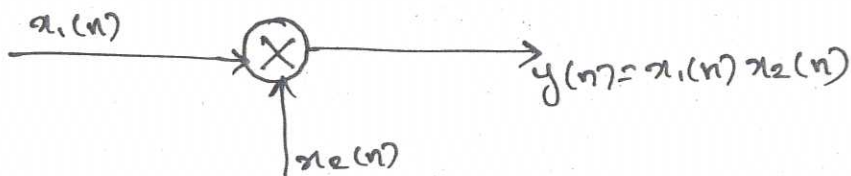
Here the signal $x(n)$ is multiplied by a scalar factor a .



Eg:- If $x(n) = \{1, 2, 1, -1\}$ and $a = 2$,
Then the signal ~~is~~ $a x(n) = \{2, 4, 2, -2\}$

Signal multiplication :-

The multiplication of two signal sequences to form another sequence.



Eg:-
 $x_1(n) = \{-1, 2, -3, -2\}$ and
 $x_2(n) = \{1, -1, -2, 1\}$
 $x_1(n) \cdot x_2(n) = \{-1, -2, 6, -2\}$

② Properties of DFT

- * Periodicity
- * Linearity
- * Circular Shift of a sequence
- * Time Reversal
- * Complex Conjugate Property
- * Circular Convolution.

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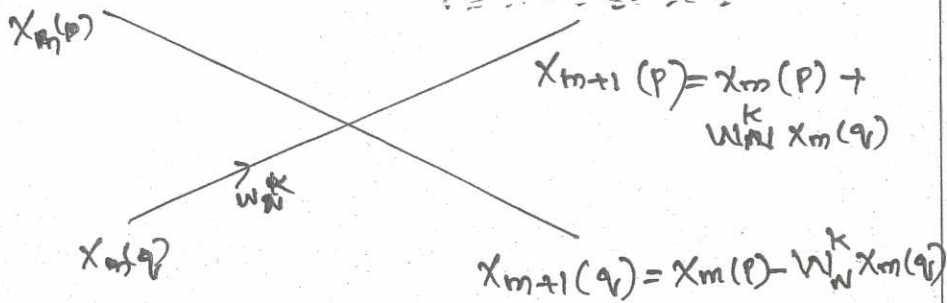
③ (Any sin)

- Decimation in time algorithm is used to calculate the DFT of a N -point sequence.
- The idea is to break the N -point sequence into two sequences.
- Then the DFTs of which can be combined to give the DFT of the original N -point sequence.
- The N -point sequence is divided into two $\frac{N}{2}$ -point sequences $x_e(n)$ and $x_o(n)$.
- which have even and odd members of $x(n)$ respectively.
- The $\frac{N}{2}$ -point DFTs of these two sequences are evaluated and combined to give the N -point DFTs.

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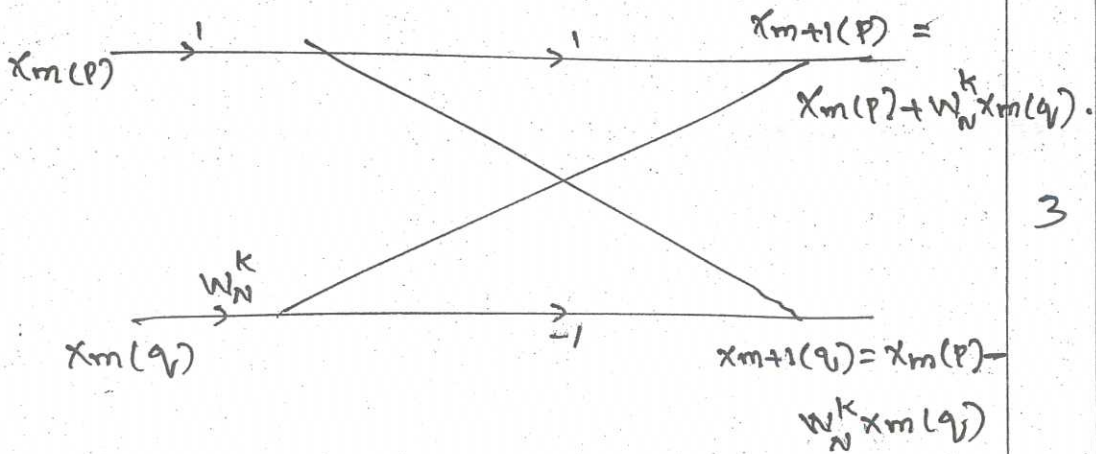
4.	FIR	IIR			
1.	The impulse response of this filter is restricted to finite number of samples	The impulse response of this filter extends over an infinite duration.	2		
2.	FIR filters can have precisely linear phase	These filters do not have linear phase.	2	6	4
3.	closed-form design equations do not exist	A variety of frequency selective filters can be designed using closed-form design formulas.	2		
5.	→ Architectural features		2		
	→ Execution speed		2	6	
	→ Type of Arithmetic		2		
	→ word length.				
6.			4		
			2	6	
	fig-4 marks, Theory-2				

7.



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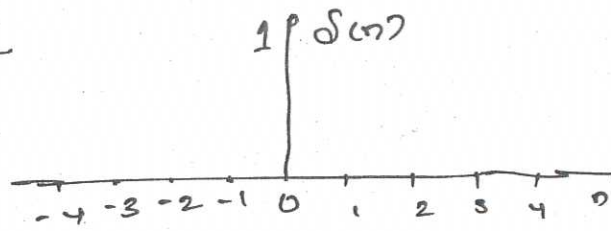


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PART-C

UNIT - 1

III
 a. unit impulse signal



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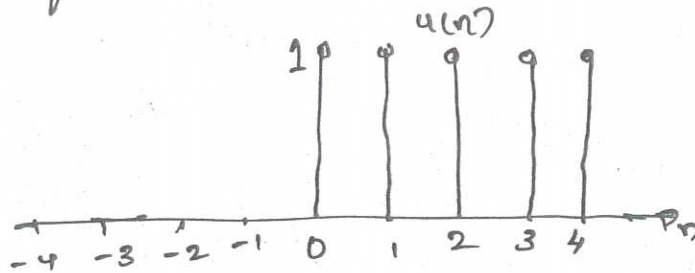
The unit-impulse signal is defined as,

$$\delta(n) = 1 \text{ for } n=0$$

$$= 0 \text{ for } n \neq 0$$

$$\sum_{n=-\infty}^{\infty} x(n) \delta(n-n_0) = x(n_0)$$

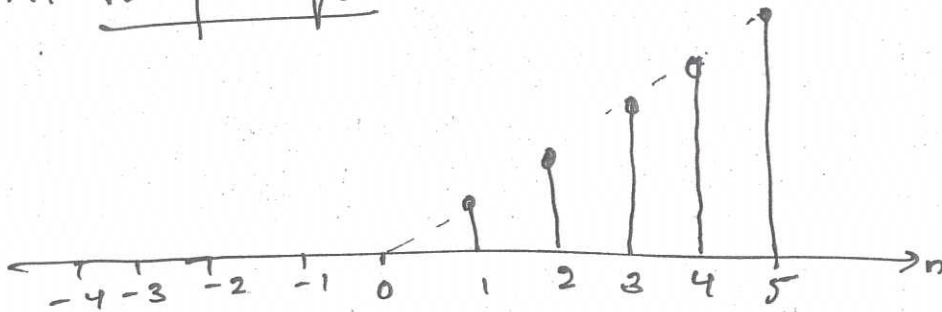
unit step sequence



2

The unit step sequence is defined as
 $u(n) = 1$ for $n \geq 0$
 $= 0$ for $n < 0$

unit Ramp sequence -



2

The unit ramp sequence is defined as.

$$r(n) = n \text{ for } n \geq 0 \\ = 0 \text{ for } n < 0$$

==

(b)

Given

$$(i) \quad y(n) = x(n) + x(n-1) \\ = T[x(n)] = x(n) + x(n-1)$$

If the input is delayed by 'k' units in time.

$$y(n, k) = T[x(n-k)] \\ = x(n-k) + x(n-k-1).$$

we delay the o/p by 'k' units in time,

$$y(n, k) = x(n-k) + x(n-k-1)$$

Here $y(n, k) = y(n-k)$

∴ The system is time-invariant.

(ii) $y(n) = x(n)$

Given, $y(n) = x(-n)$

$$y(n) = T[x(n)] = x(-n)$$

The o/p is delayed by 'k' units in time,
we have,

$$y(n, k) = \dots$$

$$= T[x(n-k)] = x(-n-k)$$

The o/p is delayed by 'k' samples,

$$y(n-k) = x(-(n-k))$$

$$= x(-n+k)$$

Here $y(n, k) \neq y(n-k)$

∴ The system is time-variant.

(a)

(i) Given, $y(n) = x(n) + \frac{1}{x(n-1)}$

for, $n=1$; $y(-1) = x(-1) + \frac{1}{x(-2)}$

$$\text{For } n=0; y(0) = x(0) + \frac{1}{x(-1)}$$

$$\text{for } n=1; y(1) = x(1) + \frac{1}{x(0)}$$

For all the values of n , the o/p depends on present and past inputs.

\therefore The said s/m is Causal

(ii) Given, $ay(n) = x(n^2)$

$$\text{for } n=-1; y(-1) = x(1)$$

$$n=0; ay(0) = x(0)$$

$$n=1; y(1) = x(1)$$

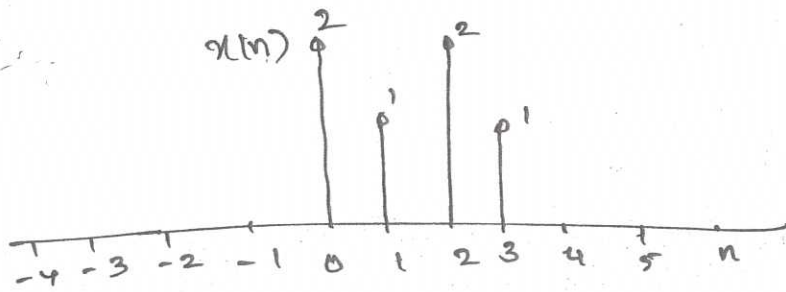
For all values of n , (except for $n=0$ and $n=1$), the s/m depends on future o/p's.

So, the s/m is non-causal.

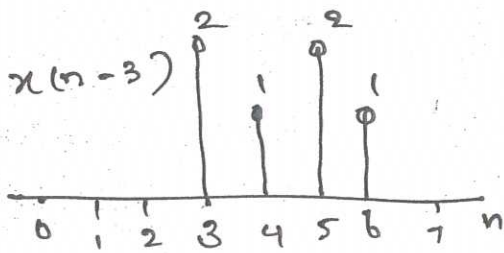
(b) Shifting.

$$ay(n) = x(n-k)$$

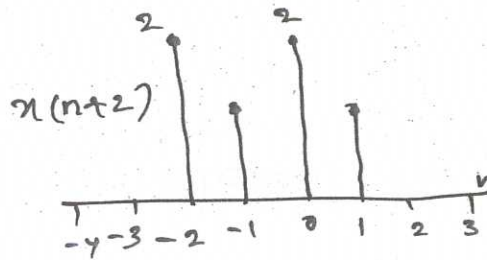
$x(n)$ is the i/p and $ay(n)$ is the o/p. If ' k ' is positive, the shifting delays the sequence, If ' k ' is negative the shifting advances the sequence.



2



Delayed version

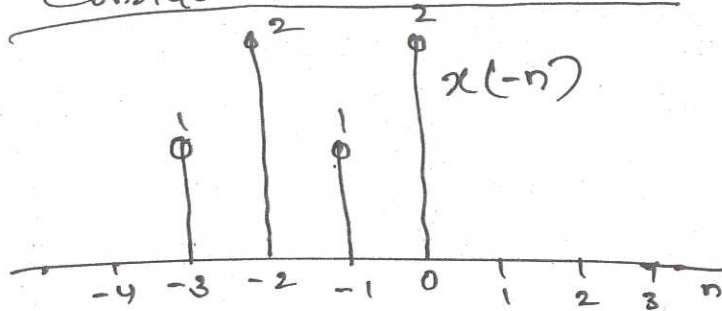


Advanced version

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Time Reversal

Consider the above $x(n)$.

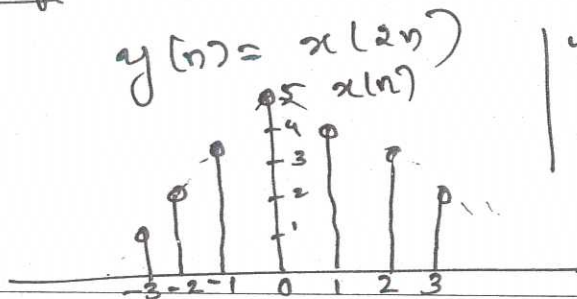


2

Time reversal signal of $x(n)$.

Time Scaling

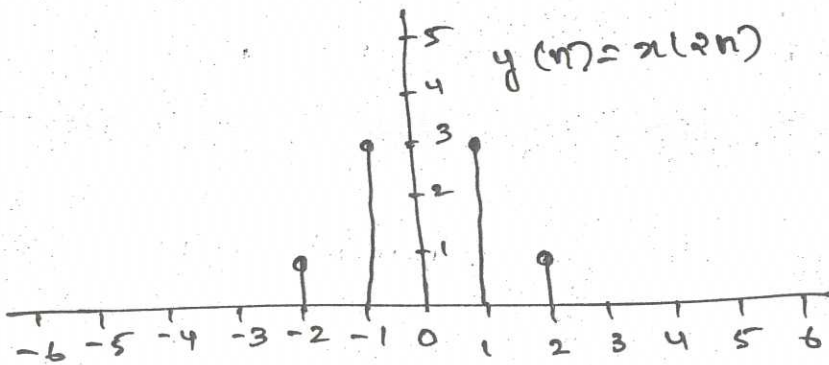
$$y(n) = x(2n)$$



$$\begin{cases} y(0) = x(0) = 5 \\ y(1) = x(2) = 3 \\ y(2) = x(4) = 1 \end{cases}$$

3

~~4. $\frac{1}{1-j} = \frac{1+j}{1-j(1+j)} = \frac{1+j}{1-1-j^2} = \frac{1+j}{1+1} = \frac{1+j}{2}$
 5. $\frac{1}{1-j} = \frac{1+j}{1-j(1+j)} = \frac{1+j}{1-1-j^2} = \frac{1+j}{1+1} = \frac{1+j}{2}$~~



UNIT - II

V
9

Given: $x(n) = \{1, 1, 0, 0\}$

Let us assume $N = L = 4$

$$X(k) = \sum_{n=0}^{N-1} x(n) e^{-j2\pi nk/N}, \quad k=0, 1, \dots, N-1$$

$$X(0) = \sum_{n=0}^3 x(n) = x(0) + x(1) + x(2) + x(3) = 1 + 1 + 0 + 0 = \underline{\underline{2}}$$

only

$$X(1) = 1 - j$$

$$X(2) = 0$$

$$X(3) = 1 + j \therefore X(k) = \underline{\underline{\{2, 1-j, 0, 1+j\}}}$$

96

3

b. If two finite duration sequences $x_1(n)$ and $x_2(n)$ are linearly combined as,

$$x_3(n) = a x_1(n) + b x_2(n)$$

Then the DFT of $x_3(n)$ is,

$$X_3(k) = a X_1(k) + b X_2(k)$$

$$\text{DFT} [a_1 x_1(n) + a_2 x_2(n)] = a_1 X_1(k) + a_2 X_2(k)$$

Given,

$$X(z) = \frac{1 + 3z^{-1}}{1 + 3z^{-1} + 2z^{-2}}$$

First, eliminate the -ve power, xing numerator and denominator by z^2

$$X(z) = \frac{z(z+3)}{z^2 + 3z + 2} = \frac{z(z+3)}{(z-1)(z-2)}$$

Dividing $X(z)$ by z

$$\frac{X(z)}{z} = \frac{(z+3)}{(z+1)(z+2)}$$

The above equation can be written in partial fractions form as

$$\frac{X(z)}{z} = \frac{C_1}{z+1} + \frac{C_2}{z+2}$$

$$\begin{aligned}
 c_1 &= (z+1) \frac{x(z)}{z} \Big|_{z=-1} \\
 &= (z+1) \frac{z+3}{(z+1)(z+2)} \Big|_{z=-1} \\
 &= \underline{\underline{2}}
 \end{aligned}$$

$$\begin{aligned}
 c_2 &= (z+2) \frac{x(z)}{z} \Big|_{z=-2} \\
 &= (z+2) \frac{z+3}{(z+1)(z+2)} \Big|_{z=-2} \\
 &= \underline{\underline{-1}}
 \end{aligned}$$

$$\therefore \frac{x(z)}{z} = \frac{2}{z+1} - \frac{1}{z+2}$$

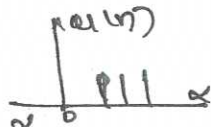
$$x(z) = 2 \frac{z}{z+1} - \frac{z}{z+2}$$

As ROC is $|z| > 2$ the sequence is causal and by $x(n) = 2(-1)^n u(n) - (-2)^n u(n)$.

(b)

Z-Transform of unit step response -

$$\cancel{X} \text{ ZT}[u(n)]$$



$$\text{ZT}[x(n)] = x(z) = \sum_{n=-\infty}^{\infty} x(n) z^{-n}$$

$$\text{ZT}[u(n)] = \sum_{n=-\infty}^{\infty} u(n) z^{-n}$$

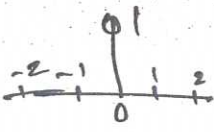
$$= \sum_{n=0}^{\infty} z^{-n}$$

$$\boxed{\sum_{n=0}^{\infty} a^n = \frac{1}{1-a}}$$

$$= \sum_{n=0}^{\infty} [z^{-1}]^n = \frac{1}{1-z^{-1}} = \frac{z}{z-1}$$

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Z-Transform of unit impulse function.

$$\delta(n) = \begin{cases} 1 & n=0 \\ 0 & n \neq 0 \end{cases}$$


$$ZT[\delta(n)] = z$$

$$ZT[x(n)] = \sum_{n=-\infty}^{\infty} x(n)z^{-n}$$

$$ZT[\delta(n)] = \sum_{n=-\infty}^{\infty} \delta(n)z^{-n}$$

$$= \delta(-z)z^2 + \delta(-1)z^1 + \delta(0)z^0 + \delta(1)z^{-1} + \dots$$

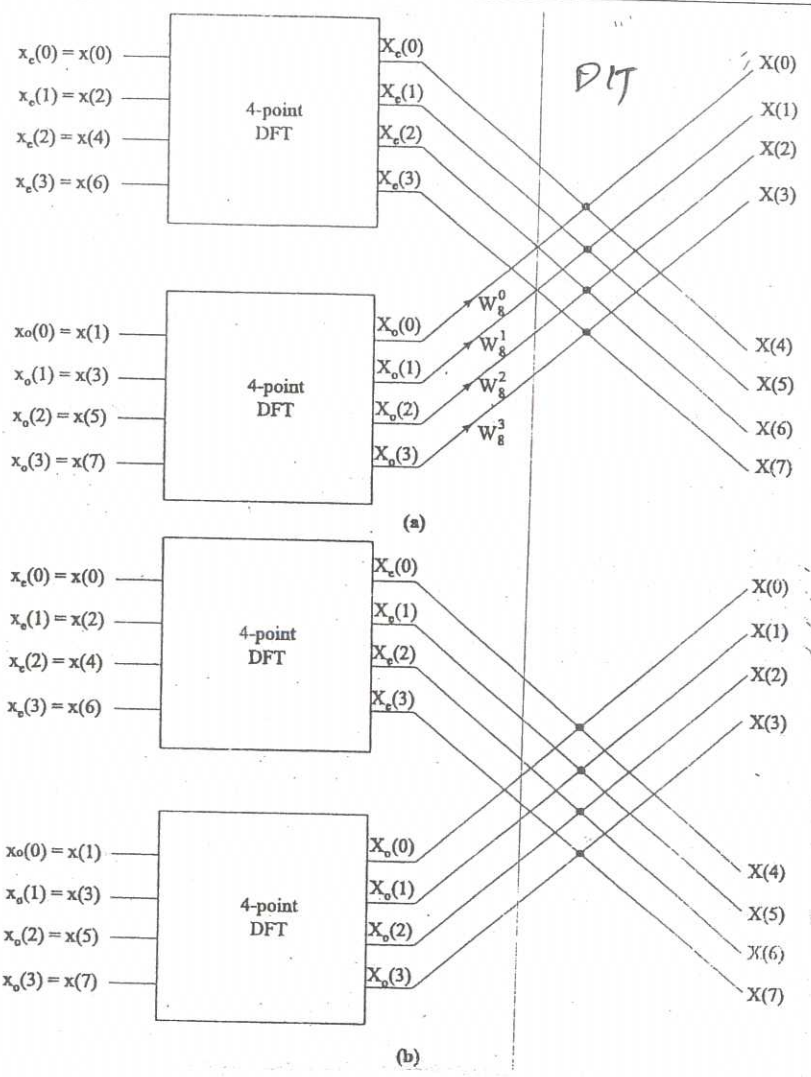
$$\therefore \underline{\underline{x(z) = 1}}$$

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VII
a



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b. Differences

⇒ For DIT, the i/p is bit reversal while the o/p is in natural order, where as for DIF, the i/p is in natural order while the o/p is bit reversal.

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⇒ The DIF Butterfly is slightly different from the DIT butterfly, the difference being that the Complex multiplication takes place after the add-subtract operation in DIF.

Similarities

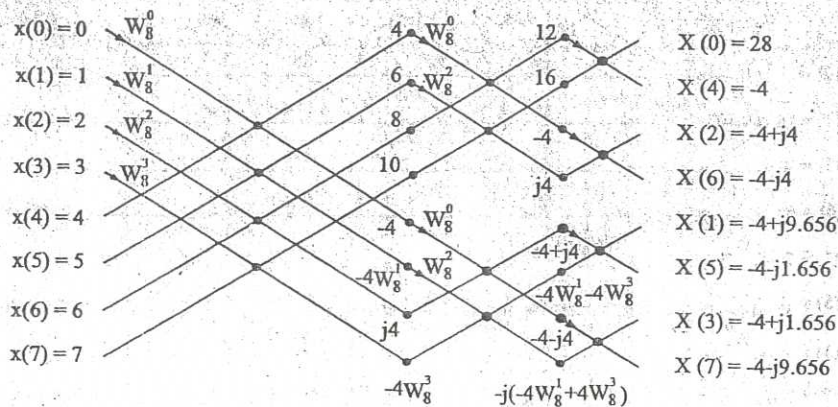
⇒ Both algorithms require same number of operations to compute the DFT.

⇒ Both algorithms can be done in-place and both need to perform bit reversal at some place during the computation.

3 7

vii
a

Solution



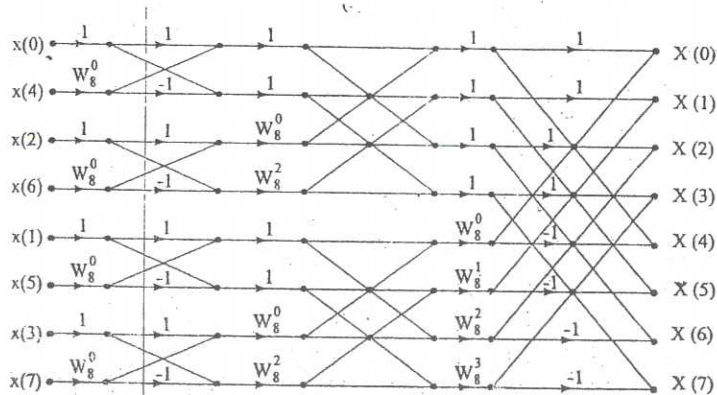
$$X(k) = \{28, -4 + j9.656, -4 + j4, -4 + j1.656, -4, -4 - j1.656, -4 - j4, -4 - j9.656\}$$

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b



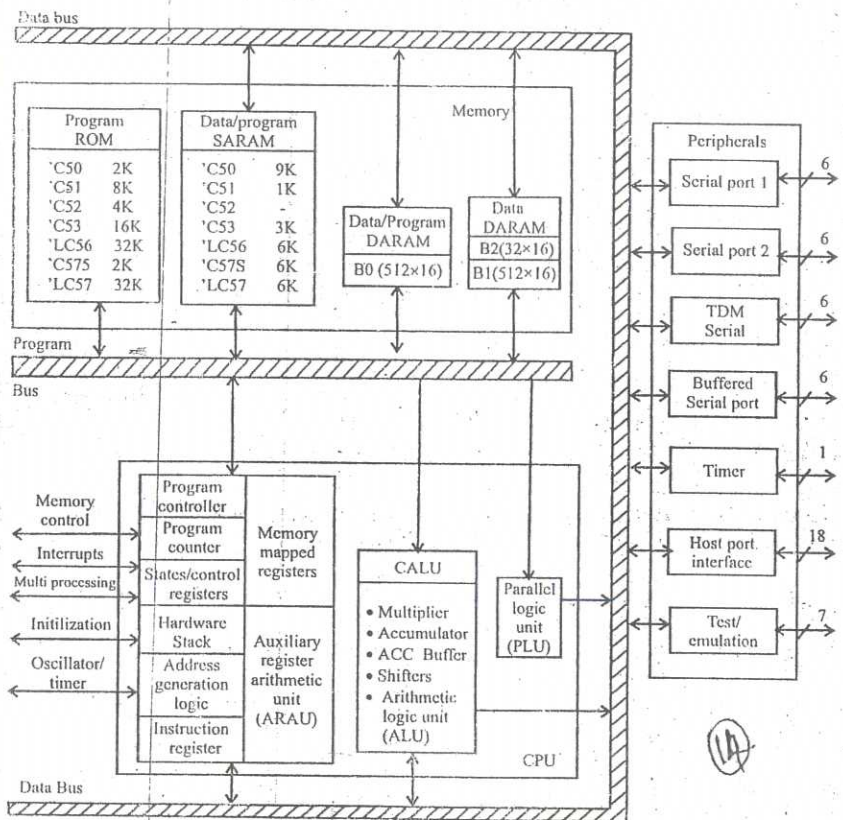
(b)

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IR a



4

10

3

10

b

The functional block diagram of TMS320C50 (Texas instruments)

FIR filters

- FIR filters are always ~~stable~~ stable.
- FIR filters with exactly linear phase can easily be designed.
- FIR filters can be realized in both recursive and non-recursive structures.
- FIR filters are free of limit cycle oscillations, when implemented on a finite word length digital systems.
- Excellent design methods are available for various kinds of FIR filters.

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X

(a)

Addressing modes -

The addressing modes in TMS 32050 are

- * Immediate addressing
- * Indirect addressing
- * Register addressing
- * memory mapped Register addressing
- * Direct addressing
- * Circular addressing.

I- Types of Indirect addressing -

- * Auto increment
- * Auto decrement
- * Post indexing by adding the contents of ARO
- * Post indexing by subtracting the contents of ARO
- * Single indirect addressing with no increment.
- * Single indirect addressing with no decrement
- * Bit reversal addressing.

(b)

Applications of DSP -

1. Telecommunication.
2. Instrumentation and Control.

3 - Speech Processing

4 - military.

5 - medicine.

6 - Image Processing.

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